

### Year 7 Assessment Calendar – Term 2, 2026

WEEK	KEY COLLEGE EVENTS	ASSESSMENT KEY DATES
<b>1</b> 20 -24 Apr	24/4 ANZAC Day Service (Period 3)	
<b>2</b> 27 Apr- 1 May		
<b>3</b> 4-8 May	4/5 Public Holiday 5/5 Student-Led Progress Conferences	
<b>4</b> 11 – 15 May	12/5 PSSC Wellbeing Expo	Visual Art: Making Task (TOTEM)
<b>5</b> 18 – 22 May		HPE (Checkpoint) Music: Responding Written Task Science: Exam
<b>6</b> 25 – 29 May	27/5 Year 7 Interschool Gala Sports Day 28/5 Year 8 Interschool Gala Sports Day 29/5 Public Holiday	Design Tech: Lamp (Checkpoint) Maths: Assignment
<b>7</b> 1 – 5 Jun	3/6 Athletics Carnival	English (Final submission) History (Draft submission) Dig Tech: Digital Defender (Checkpoint) Food Spec: Unit 1 Due (Checkpoint) Drama: Performance Task Visual Art: Making Task (Cubeez)
<b>8</b> 8 – 12 Jun	9/6 College Expo	History (Final submission) Japanese (Draft submission) Dance: Responding and Performance Task Visual Art: Responding Task
<b>9</b> 15 – 19 Jun		English (Final submission) Japanese (Final submission) HPE (Final submission) Design Tech: Lamp (Final Submission) Dig Tech: Digital Defender (Final Submission) Food Spec: Unit 1 Due (Final Submission) Drama: Open Book Exam Music: Composition Task Science: Assignment due Maths: Exam
<b>10</b> 22 – 26 Jun	25/6 House Cup (Sports Challenge)	

**Year 7 Assessment Overview – Term 2, 2026**

<b>Learning Area</b>	<b>Unit Name</b>	<b>Unit Overview</b>	<b>Assessment Task</b>
<b>English</b>	<i>Memoirs</i>	In this unit, students will read and comprehend selected excerpts from <i>The Happiest Refugee</i> by Anh Do. They will analyse the context, purpose, and aesthetic features of the memoir, using this understanding to create a memoir review.	Memoir review.
<b>Mathematics</b>	Measurement and polygons	Students learn to use mathematical modelling to solve practical problems involving the creation of a community garden using formulas and visual representations. Students will be able to apply knowledge of angle relationships and the sum of angles in a triangle to solve problems, giving reasons, classify polygons according to their features and create an algorithm designed to sort and classify shapes and use coordinates to describe transformations of points in the plane.	Assignment and exam
<b>Humanities &amp; Social Sciences</b>	<i>History</i>	Students will explore the societal structures of Ancient Rome and the key influences that shaped its development. They will analyse a range of sources to identify and interpret relevant information, using this evidence to construct a historical argument that explains the roles, achievements, and impact of a significant group within Ancient Roman society.	Research Booklet
<b>Science</b>	Biology	Students will explain how biological diversity is ordered and organised by creating dichotomous keys to identify organisms. They will also create a poster to identify the effects of the development on native animal and ecosystems and creating an awareness poster to explain them in the context of the development of the Palmview community.	Exam and assignment
<b>Health and Physical Education</b>	Nutrition	Students analyse health information and messages from the Australian Guide to Healthy Eating to propose strategies that enhance your own and others' health by	Analysis paragraph Lunchbox proposal Menu plan

		producing a lunchbox guide and sample menu plan that are based on research and reflective of food serving recommendations.	
	Badminton	Students apply, analyse, refine and transfer movement skills in a variety of movement situations in badminton.	Performance and evaluation form
Technologies	Design & Tech	In Design Technologies students will develop skills in designing and communicating a sustainable lamp for a client. Students will then enter the junior workshops to produce a model lamp, whilst documenting and managing their production processes. Work to be complete in class time and students are also allowed to work on the project at home.	<b>Task:</b> Lamp Design folio and project <b>Hand out:</b> Week 2 <b>Check Point:</b> Week 6 <b>Final Due:</b> Week 9
	Digital Tech	In Digital Technologies students engage in a hands-on introduction to robotics using LEGO Spike Prime robotics to tackle and solve a range of problems. Students also complete an examination exploring cyber threats, binary and networks to support and build foundational knowledge. Work to be complete in class time and students are also allowed to work on the project at home.	<b>Task:</b> Digital Defender Folio <b>Hand out:</b> Week 3 <b>Check Point:</b> Week 7 <b>Final Due:</b> Week 9
	Food Specialisation	In Food Specialisation students create and produce a recipe for a client with a food intolerance or allergy and explains how food intolerances impact recipe designs. Students will enter the kitchen and develop life skills to produce a variety of sweet and savoury recipes. Some recipes include alternative ingredients and students are to use their 5 senses to conduct sensory analyses of the food items.	<b>Task:</b> Recipe Design Card and Folio <b>Hand out:</b> Week 5 <b>Check Point:</b> Week 7 <b>Final Due:</b> Week 8
Creative & Cultural Pursuits The Arts	Music <i>Making a Muso</i>	Making a Muso” is a program designed to enable every student, at any ability level, to connect with the power of Music. Instruments such as guitar, keyboard and percussion, along with digital compositional tools, will be utilized to explore the creation of a narrative in music.	Hand Out: Week 4 Responding Due: Week 5 Hand Out: Week 6 Composing Due: Week 9
	Visual Art <i>TOTEMS</i>	Students will explore image-making materials and processes to create animal-based artworks. Working from the techniques of Alebriji and using symmetrical geometric design, Students will extend their skills and exposure to inks and papercraft.	Hand out: Week 2 Making Due: Week 7 Responding Due: Week 8
	Dance <i>Why We Dance</i>	Why We Dance explores the three functions of Dance (social, ritual and artistic) while	Hand Out: Week 6 Responding: Week 8

		honing students' performance skills. Assessment involves a group performance in front of their peers and an analysis various dance works.	Hand Out: Week 4 Performance: Week 8
	Drama <i>Fun with Fiction</i>	Storytelling forms a significant part of the oral history of all cultures. Through a range of engaging practical activities students will develop their collaboration and drama skills to explore stories from a variety of cultural origins, creating and shaping drama into a final scripted performance.	Hand Out: Week 5 Performance: Week 7 Hand Out: Week 7 Exam: Week 9
<b>9Languages</b>	Japanese	In this unit, students learn to communicate basic information about themselves in Japanese, including their name, age, birthday, and nationality. They develop foundational skills in speaking, listening, reading, and writing while being introduced to hiragana, katakana, and basic kanji, along with key cultural practices. Students consolidate their learning through a multimodal self-introduction and explore aspects of Japanese culture.	Multimodal Task: Draft Due: Week 9 Final Due: Week 10